EXALTED
THIRD EDITION

NAME: Unconquered Heart	CONCEPT: Bodyguard
PLAYER: Derekleighstark@gmail.com	ANIMA: Lavender with Golden Aura
CASTE: Dawn	SUPERNAL ABILITY: Resistance

ATTRIBUTES

STRENGTH	●●●○○	CHARISMA	●●●○○	PERCEPTION	●●●●○
DEXTERITY	●●●○○	MANIPULATION	●●●○○	INTELLIGENCE	●●○○○
STAMINA	●●●●●	APPEARANCE	●○○○○	WITS	●●●○○

ABILITIES

☐	ARCHERY	○○○○○
☐	ATHLETICS	●○○○○
■	AWARENESS favored	●●●●●
■	BRAWL caste	●●●○○
☐	BUREAUCRACY	○○○○○
☐	CRAFT	○○○○○
■	DODGE caste	●●●●○
☐	INTEGRITY	○○○○○
■	INVESTIGATION favored	●●○○○
☐	LARCENY	○○○○○
☐	LINGUISTICS	●○○○○
■	LORE favored	●○○○○
☐	MARTIAL ARTS	○○○○○
☐	MEDICINE	○○○○○
■	MELEE caste	●●●●○
■	OCCULT favored	●●○○○
☐	PERFORMANCE	○○○○○
■	PRESENCE favored	○○○○○
■	RESISTANCE caste	●●●●●
☐	RIDE	●○○○○
☐	SAIL	○○○○○
☐	SOCIALIZE	●○○○○
☐	STEALTH	○○○○○
■	SURVIVAL caste	●●○○○
☐	THROWN	○○○○○
☐	WAR	●●○○○

ADDITIONAL ABILITIES

☐		○○○○○
☐		○○○○○
☐		○○○○○
☐		○○○○○
☐		○○○○○
☐		○○○○○

SPECIALIZATIONS

- Resistance - Ignore Pain
- Dodge - Melee Attacks
- Melee - One on One
- Athletics - Feats of Strength

MERITS

Pain Tolerance	●●●●○
Boundless Endurance	●●○○○
Giant	●●●●○
Iron Stomach	●○○○○
Resources	●●●●○
Contacts (Silver Prince)	●○○○○
Danger Sense	●●●○○
	○○○○○
	○○○○○

WILLPOWER

●●●●●○○○○○

☐☐☐☐☐☐☐☐☐☐

LIMIT BREAK

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ESSENCE

●○○○○

PERSONAL	13	13
PERIPHERAL	33	33
COMMITTED		

LIMIT TRIGGER

The Solar is insulted, belittled, or deliberately frustrated by another character.

EXPERIENCE

CURRENT: 0 TOTAL: 0

SOLAR EXPERIENCE

CURRENT: 0 TOTAL: 0

WEAPONS

WEAPON NAME	ACC	DMG	DEF	OVW	TAGS	DICE POOL
Chopping Sword	+2	9	+1	1	Chopping, Lethal, Melee	9
Shield	+2	7	+1	1	Bashing, Melee, Shield	9

HEALTH & DEFENSE

ARMOR	SOAK	HARD	MP	TAGS
Plate-and-Chain	7	0	-2	None

NATURAL SOAK: 5

FINAL SOAK: 12

PARRY: 4	RESOLVE: 3
EVASION: 2	GUILE: 2
RUSH: 4	DISENGAGE: 7

JOIN BATTLE: 8

HEALTH LEVELS

☐ -0 ☐ -0 ☐ -0 ☐ -1 ☐ -1 ☐ -1 ☐ -2 ☐ -2 ☐ -2 ☐ -4 ☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐

Join Battle: Wits + Awareness (plus 3 successes) • Withering attack pool: Dexterity + (Combat Ability) + weapon's accuracy • Decisive attack pool: Dexterity + (Combat Ability) • Defense: Higher of Parry or Evasion • Parry: ([Dexterity + (Combat Ability] / 2, round up) + weapon's defense • Evasion: ([Dexterity + Dodge] / 2, round up) - armor's mobility penalty • Rush: Dexterity + Athletics • Disengage: Dexterity + Dodge • Resolve = ([Wits + Integrity + specialty] / 2, round up) • Guile = ([Manipulation + Socialize + specialty] / 2, round up) • Natural Soak = Stamina • Soak = Stamina + Charms + Armor Soak, defends against Withering attacks • Hardness = Best hardness value from Charm or Armor, if higher than a Decisive attack dice pool, the attack fails. • Every time an opponent attacks a character, that character suffers a cumulative -1 Defense penalty until his next turn.

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Intimacies

Intimacy	Intensity	Intimacy	Intensity
"Must Defend my Client"	Defining		
"Never returning to Skullstone"	Major		
"I chart my own path"	Positive		
"I refuse to be an Undead Servant"	Negative		

Charms

Name	Type	Duration	Cost	Book	Page#	Effect
Durability of Oak Meditation	Reflexive	One tick	3m	CORE	374	Damage Reduction and Hardness!
Ox-Body Technique	Permanent	Permanent	-	CORE	375	Gives more Health Levels!
Front-Line Warrior's Stamina	Simple	Instant	4m	CORE	376	Increased Initiative based on Health!
Spirit Strengthens the Skin	Reflexive	Instant	1m /Dam	CORE	374	Increased Skin Toughness!
Iron Skin Concentration	Reflexive	Instant or Indefinite	2m or 6m	CORE	374	Hardens the Exalt's skin!
Body-Mending Meditation	Simple	Instant	10m	CORE	375	Knit wounds & mends broken bones!
Essence-Gathering Temper	Reflexive	Instant	1i	CORE	376	Empowered when Damaged!
Dipping Swallow Defense	Reflexive	Instant	2m	CORE	346	Ignore Penalties to Parry!
War Lion Stance	Reflexive	One scene	2m	CORE	347	Defends others!
Spirit-Detecting Glance	Reflexive	One Scene	3m	CORE	354	See Spirits!
Sensory Acuity Prana	Reflexive	One scene	5m	CORE	267	All 5 Senses are Perfected!
Keen Sight Technique	Simple	One scene	3m or 6m	CORE	267	Even better Senses!
Bulwark Stance	Reflexive	Until Next Turn	5m	CORE	346	Intercept all blows!
Call the Blade	Reflexive	Instant	1m	CORE	347	Summon Weapon to Hand!
Spirit-Cutting Attack	Supplemental	Instant	1m	CORE	354	Strike an immaterial spirit!

Inventory

Chopping Sword	
Shield	
Plate-and-Chain	