

# Starting Equipment

A player begins their creation process with 12 crown. These crown are used to purchase items, weapons, and armor to get outfitted for the game. 1 crown is equal to 10 Sheaf.

Note that these prices are the typical cost for the items listed, the market can fluctuate at any time, thanks to the laws of supply and demand. This is a good baseline to know if you're getting your money's worth.

## Items cost list for Starting Equipment

Weapons		Equipment	
1 Hand Axe	1 Crown	Backpack	2 Crown
1 Hand Hammer	1 Crown	Bottle	1 Crown
1 Hand Mace	1 Crown	Candle (10)	1 Sheaf
2 Hand Axe	2 Crown, 5 Sheaf	Chalk (30)	1 Sheaf
2 Hand Mace	1 Crown, 8 Sheaf	Chest	1-2 Crown
2 Hand Sword	4 Crown	Cloak	5 Sheaf
Bastard Sword	3 Crown, 8 Sheaf	Flask	2 Sheaf
Broad Sword	2 Crown, 5 Sheaf	Lantern	8 Crown
Claymore	5 Crown	Lock	1-10 Crown
Club	2 Sheaf	Parchment	4 Sheaf
Crossbow	10 Crown	Pouch	1 Sheaf
Cutlass	3 Crown	Quiver	8 Sheaf
Dagger	8 Sheaf	Robe	6 Sheaf
Falchion	2 Crown	Tabard	4 Sheaf
Flail	3 Crown	Thieves Tools	8 Crown
Great Axe	3 Crown, 2 Sheaf		
Hand Crossbow	12 Crown	Armor	
Katana	5 Crown	Brigandine	6 Crown
Kukri	3 Crown	Buckler	1 Crown
Long Bow	10 Crown	Chain Shirt	11 Crown
Long Sword	3 Crown	Full Plate Suit	80 Crown
Main-Gauche	1 Crown, 4 Sheaf	Helm	1 Crown, 5 Sheaf
Maul	3 Crown	Large Shield	8 Crown
Morning Star	1 Crown, 4 Sheaf	Leather (Torso)	1 Crown

Ninjato	4 Crown, 5 Sheaf	Leather Bracers	1 Crown
Nodachi	8 Crown	Leather Greaves	1 Crown
Polearm	4 Crown	Leather Pauldron/Spaulder	1 Crown
Rapier	4 Crown	Medium Shield	5 Crown
Scimitar	3 Crown	Padded	8 Sheaf
Scythe	15 Crown	Plate (Torso)	40 Crown
Short Bow	8 Crown	Plate Bracers	2 Crown, 5 Sheaf
Short Sword	2 Crown	Plate Greaves	3 Crown
Sickle	2 Crown, 4 Sheaf	Plate Pauldron/Spaulder	3 Crown
Spear	1 Crown	Ring Mail Shirt	12 Crown
Staff	1 Crown	Scale Shirt	7 Crown
Throwing Axe	8 Sheaf	Small Shield	3 Crown
Throwing Dagger	5 Sheaf	Studded Leather	4 Crown
Throwing Hammer	8 Sheaf	Wisby Shirt	6 Crown
Warhammer	1 Crown, 5 Sheaf		

#### **Typical Items (for reference only)**

Ale/Wine (2 glasses)	1 Sheaf
Bunkhouse Space	5 Sheaf
Food (All Day Buffet)	1 Crown
Food (One Sitting)	2-5 Sheaf
Loft Space in the Inn	3 Sheaf

## **Other Items**

There are other items that can be purchased in the game. You cannot start off buying them as part of the Character Creation process, but can certainly find them at one of the merchants. Remember, as always, the laws of supply and demand: just because something has a base price does not mean it is readily available.

Other items are priced according to market value.

As an example, a hand axe will usually cost 1 crown. A master crafted hand axe, which cannot be destroyed, is likely worth 5 crown. A Keen hand axe, which confers a +1 damage bonus and allows Magic to be called with the damage, might be worth 58 crown or so. A Silver hand axe, handy against some particular types of creature immune to normal weapons, might run from 28 to 56 crown, dependent on size (how much metal is needed).

Keep in mind that many of the PCs have crafting and smithing skills, and might be able to create the item of your desire for a different, and more negotiable, price.